




# Turki Alshalaan

IT Student at IMSIU | Game Developer/Programmer

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 My Portfolio  LinkedIn  trookish


## SUMMARY

I'm an IT student with hands-on experience in game development, AI systems, and software development overall. I've worked with C#, Java, and Python, building projects that range from 3D Unity games to web apps and AI-based tools.

Through these projects, I've picked up practical experience in gameplay programming, backend logic, database design, and API integration. I like taking ideas from concept to implementation and figuring out how to make them work in a clean and efficient way.

I've also worked in team environments where I contributed to both development and system design. I'm especially interested in building systems that feel smooth, responsive, and actually enjoyable to use.

## EXPERIENCE

**Enjaz Club Member - Game Development Section**, Enjaz IMAMU  10/2024 – 08/2025


Worked with a team on game projects, focusing on gameplay systems and logic. Helped build interactive experiences by writing efficient code and using problem-solving to improve player engagement.


## EDUCATION


**Imam Muhammad ibn Saud Islamic University** , 12/2023 – Present


Information Technology - Bachelor's degree

## PROJECTS


**Dungeon Puzzle** , Puzzle dungeon crawler focused on traps and survival escape.

**The Scary Library** , Horror game where an AI hunts the player in a haunted library.

**Knight With a Gun** , Endless survival shooter with wave-based enemy combat.


**The Hidden Kanz** , Dungeon combat game with AI enemies, sword fighting, and magic.

**DocuMind** , Arabic document summarizer using local LLMs and text processing.

**Restaurant Ordering System** , Java system simulating orders using core data structures.

**Recipe Hub** , Web app for managing and browsing recipes with an admin system.

**SecureCheck** , Privacy-focused tool for checking data breaches using APIs.

**Smart Campus Services** , Android app for campus services and local data storage.

## SKILLS

Problem-solving

Teamwork

Self Learning

Project Management

Game Programming

Game Development

Game Mechanics

Unity

Blender

3D Modeling

C#

Python

Java

Java Script

HTML

CSS

PHP

XAMPP

phpMyAdmin

MySQL

Artificial Intelligence (AI)

Generative AI

Large Language Models (LLM)

Software Development

Web Development

## CERTIFICATES

Complete C# Unity Game Developer 3D (Updated To Unity 6) [↗](#)

Game Design and Development [↗](#)

3D Game Developer Bootcamp [↗](#)

Introduction to Blender [↗](#)

Unity Essentials Unity [↗](#)

Jobs in game development [↗](#)

Game design and development with Unity and generative AI tools [↗](#)

Game design: between imagination and reality [↗](#)

## AWARDS

**1st Place Winner - PwC Middle East Hackathon** [↗](#) , PwC Middle East

07/02/2026

**1st Place Winner - Enjaz Game Jam,** Enjaz Club

19/11/2024